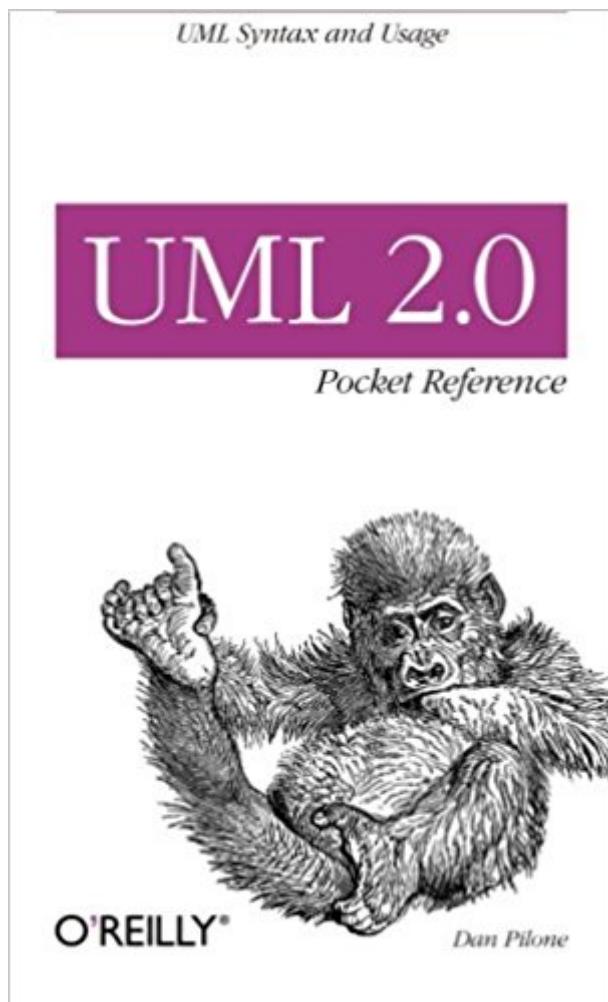


The book was found

UML 2.0 Pocket Reference (Pocket Reference (O'Reilly))



Synopsis

Globe-trotting travelers have long resorted to handy, pocket-size dictionaries as an aid to communicating across the language barrier. Dan Pilone's UML 2.0 Pocket Reference is just such an aid for on-the-go developers who need to converse in the Unified Modeling Language (UML). Use this book to decipher the many UML diagrams you'll encounter on the path to delivering a modern software system. Updated to cover the very latest in UML, you'll find coverage of the following UML 2.0 diagram types:

- Class diagrams
- Component diagrams*
- Sequence diagrams*
- Communication diagrams*
- Timing diagrams*
- Interaction Overview diagrams*
- Package diagrams*
- Deployment diagrams*
- Use case diagrams
- Composite structure diagrams*
- Activity diagrams*
- Statechart diagrams**

New or expanded coverage in this edition. Also new in this edition is coverage of UML's Object Constraint Language (OCL). Using OCL, you can specify more narrowly the functionality described in a given diagram by recording limits that are the result of business rules and other factors. The UML 2.0 Pocket Reference travels well to meetings and fits nicely into your laptop bag. It's near impossible to memorize all aspects of UML, and with this book along, you won't have to.

Book Information

Series: Pocket Reference (O'Reilly)

Paperback: 138 pages

Publisher: O'Reilly Media; Revised edition (March 24, 2006)

Language: English

ISBN-10: 9780596102081

ISBN-13: 978-0596102081

ASIN: 0596102089

Product Dimensions: 4.2 x 0.4 x 7 inches

Shipping Weight: 5 ounces (View shipping rates and policies)

Average Customer Review: 3.8 out of 5 starsÂ See all reviewsÂ (11 customer reviews)

Best Sellers Rank: #920,549 in Books (See Top 100 in Books) #70 inÂ Books > Computers & Technology > Programming > Software Design, Testing & Engineering > UML #333 inÂ Books > Textbooks > Computer Science > Object-Oriented Software Design #1156 inÂ Books > Computers & Technology > Programming > Software Design, Testing & Engineering > Object-Oriented Design

Customer Reviews

Um, yeah...this really shouldn't have been sold. When I opened up the (tiny) book, which was about the size of my hand, the pages came unstuck from the glued binding. This should have seriously

been tossed into the recycling bin, not sold. The book was in crappy condition. I can't even read it because I get stressed out trying to keep the pages from falling all over the place.

I'd give the book 5 stars but Figures 99,100,101 have caused me to have a massive headache because they are compressed way to much. If I was younger or had a magnifying glass it wouldn't be a problem :-). Other than that the book is a great way to get a synopsis of the different diagrams. It does what it advertises and it is definitely worth the \$10.

An instructor recommended this booklet to the whole class as a good pocket reference to UML. I'm glad I followed his advice. This is a good thing to have around for easy reference.

This book is a convenient reference for UML, but I would not recommend using it to try to learn UML (and it's not marketed as a textbook). In general, given the book's small size, examples are very simple and really serve only as reminders.

An important aspect of UML diagrams is dashed vs solid lines. The text clearly describes and differentiates between the two, but in the example diagrams it is not possible to distinguish between dashed and dotted lines - they look the same, so either the diagrams are wrong, or they're pixelated to the point of uselessness. Because the diagrams are critical to the content, I think this makes the book unforgivably flawed.

Very handy reference particularly for those who are working with UML off and on only.UML 2.0 Pocket Reference [UML 20 PCKT REF] [Paperback]

[Download to continue reading...](#)

UML 2.0 Pocket Reference (Pocket Reference (O'Reilly)) XSLT 1.0 Pocket Reference (Pocket Reference (O'Reilly)) NUnit Pocket Reference (Pocket Reference (O'Reilly)) HTML & XHTML Pocket Reference: Quick, Comprehensive, Indispensable (Pocket Reference (O'Reilly)) HTML and XHTML Pocket Reference (Pocket Reference (O'Reilly)) HTML5 Pocket Reference (Pocket Reference (O'Reilly)) Windows PowerShell Pocket Reference (Pocket Reference (O'Reilly)) Real Time UML: Advances in the UML for Real-Time Systems (3rd Edition) UML 2.0 in Action: A project-based tutorial: A detailed and practical walk-through showing how to apply UML to real world development projects Java Foundation Classes in a Nutshell: A Desktop Quick Reference (In a Nutshell (O'Reilly)) Java in a Nutshell: A Desktop Quick Reference for Java Programmers (In a

Nutshell (O'Reilly)) Java Enterprise in a Nutshell: A Desktop Quick Reference (In a Nutshell (O'Reilly)) Word 2000 in a Nutshell: A Power User's Quick Reference (In a Nutshell (O'Reilly)) Bill O'Reilly's Legends and Lies: The Patriots Essential SNMP, Second Edition 2nd (second) Edition by Mauro, Douglas, Schmidt, Kevin published by O'Reilly Media (2005) Linux Server Hacks: 100 Industrial-Strength Tips and Tools 1st (first) Edition by Flickenger, Rob published by O'Reilly Media (2003) Python Programming On Win32: Help for Windows Programmers 1st (first) Edition by Mark Hammond, Andy Robinson published by O'Reilly Media (2000) Delphi in a Nutshell (In a Nutshell (O'Reilly)) VB & VBA in a Nutshell: The Language (In a Nutshell (O'Reilly)) Web Services Essentials (O'Reilly XML)

[Dmca](#)